



Quotations

More Game Resources: [CQII.org](https://www.cqi.org)

Fun Scale ● ● ● ● ○

Ease of Play Online ● ● ● ● ●

Connection to QI ● ● ● ● ●

Type of Game: A knowledge-testing game that requires collaboration among participants

How Long: 10-20 minutes

Learning Objectives

- Engage participants in group activities and enhance group problem-solving skills
- Familiarize participants with quality improvement key terms
- Get to know fellow participants and team members
- Enhance their problem-solving skills as a group

Suggested Audiences

Anyone, including clinical or administrative staff, QI team members, managers, people with HIV, etc. This game is geared towards people who are looking to learn or get to know each other.

History and More Information

CQII has incorporated this game in its advanced QI training program: Training of Consumers on Quality (TCQPlus).

Materials

For this game, you will need:

- Pre-developed quotations (targethiv.org/virtual-game-guide) or create your own
- CQII instructional slides and additional resources (targethiv.org/virtual-game-guide)
- Zoom account (or other video conferencing platform) with breakout room access
- Access to a computer and/or handheld mobile device, and internet connection

Preparation

To prepare for this session:

- Familiarize yourself with the game’s structure
- Create quotations to play; you can use quality improvement-related quotations or others related to your quality improvement project
- Prepare the game:
 - Read through the game instructions and key teaching points in its entirety
 - Practice the game itself
 - Practice presenting the key teaching points

Playing the Game

Welcome and Introductions

To begin the game, welcome participants and thank them for their participation. If necessary, ask individuals to introduce themselves to the group.

Agenda

Provide a brief description of the game's primary components:

1. Setting the stage for the interactive exercise
2. Playing the Quotations game
3. Debrief and discussion on what lessons are learned and how they apply to HIV care
4. Feedback and close

The Game

Step 1: Provide a brief introduction of the game to participants, including the instructions and rules to play

Step 2: Inform the group that participants are given individual words that form a meaningful quotation. Participants must work together to place the words in a correct order to create the quotation.

Step 3: Place the words for one quotation randomly in the chat room; allow 5 minutes to solve each quotation

- Play as one large group or play in separate teams by using the Zoom breakout room functionality

Step 4: Present additional quotations as long as time permits

Debrief and Discussion

- Ask the participants, what did they observe? Any trends? Thoughtful comments?
- Ask for their conclusions about this process/game
- How does this game apply to HIV care and/or your HIV program?

Feedback and Close

- Ask your audience for feedback on whether this session met its objectives; take note of their responses and keep it for your use in the future
- Schedule an informal follow-up session with any audience member who wants clarification or more information on the game or the concepts you discussed
- Thank your audience and congratulate them on their hard work and success